

Rueda de Casino Rules

Categories

The WADF Rueda de Casino World Championship 2020 will have one* category:
– Rueda de Casino 4-8 couples.

Competition format

- a/ Each team consists of couples dancing together in a circle.
- b/ One person can only dance for one team.
- c/ Other structures than a circle may be used during the dance, although never exceed 50% of dancing time.
- d/ Elements from the improvised dance in the first round should not be easily recognized as the same content as prepared for the presentation.
- e/ 4-6 teams will advance from the first rounds to the finals, depending on the number of participating teams.

First round

In the first rounds each team will dance twice.

The first dance is with Organisers music

- a/ This will be an improvised Rueda de Casino with calling of commands.
- b/ Elements of choreography will have negative impact on the judging in this dance.
- c/ 1-2 teams may perform at the same time depending on the number of teams competing.

The second dance is with Organisers or dancers own music

- a/ This will be a chance for each team to show what they have prepared
- b/ Elements of choreography will not have negative impact on the judging in this dance
- c/ Each team will perform alone

Finals

- a/ In the finals, each team will perform individually, and choreography will not have a negative impact on the judging.

Music

The music will be handled differently in the first round and in the finals.

First rounds

For the improvised dance in the first round the organizer will provide the music. The tempo of the music will be approximately 180-200 beats per minute. The organizer will choose 3 songs that are very well known songs. The songs will have approximately the same beat per minute, same length and level of difficulty. The music will not be announced before the championship.

For the second dance in the first rounds the teams can choose their own music. Selected music must be between 2:50 and 3:10 minutes. Typical Salsa/Timba music should be used.

There is no restrictions regarding tempo of the music. It can be the same music as used for the finals.

Finals

Pre-recorded music of the dancers own choice must be sent electronically to the organizers e-mail, post@ruedaworldchamp.com, no later than two weeks before the event.

Selected music must be between 2:50 and 3:10 minutes.

Typical Salsa/Timba music should be used. There is no restrictions regarding tempo of the music.

Costumes and props

The teams can choose their own costumes. The teams must wear the same costumes for both rounds.

Small props such as gloves, hats, canes etc. can be used. The teams can choose if they want to use props for one or both rounds.

Judging

The judges will use 2 sets of marks for each team, one for artistic merit and one for technical merit.

Examples of what the judges will reward:

- good coordination between the team members,
- musicality
- rhythm and breaks
- how the team uses the floor available
- whether the team keeps the formation in good order with clear and even distance between the team members
- creative figures
- partner changes
- choreography

Lifts and acrobatics are allowed but should not dominate the performance and will only enhance the judges' score if danced in harmony with the music and performed with good control.

The impact of each team member's technique is important, but the teams will be judged as a whole

*) If a sufficient amount of teams sign up and the number of couples allows, the teams will be divided into more categories (small rueda / large rueda) and the categories may be extended to include Rueda de Casino with 3 couples. If this occurs, it will be announced immediately, and enrolled team contacts will be notified by email.